******School Games Mark – Primary Criteria 2016-17 (KS2)**

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| --- | --- | --- | --- | --- | --- | --- |
| Criteria | **Bronze** | √/X | **Silver** | √/X | **Gold** | √/X |
| A system in place to track young people’s participation in the School Games | Yes |  | Yes |  | Yes |  |
| Opportunities that attract less active young people to participate in physical activity | Yes |  | Yes |  | Yes |  |
| Completed the Inclusive Health Check on your school’s dashboard by end of summer term 2017 | Yes |  | Yes |  | Yes |  |
| A positive approach to delivering physical activity | Yes |  | Yes |  | Yes |  |
| Held or accessed a School Games Day as a culmination of year round competition  | Yes |  | Yes |  | Yes |  |
| Registered a School Games Day date on your school’s dashboard  | Yes |  | Yes |  | Yes |  |
| A calendar of competition that demonstrates opportunities for young people with SEND to take part  | Yes |  | Yes |  | Yes |  |
| A notice board/ school digital system and social media to promote School Games activity  | Yes |  | Yes |  | Yes |  |
| PE curriculum provision | plans in place to provide all students with two hours of Physical Education and school sport per week inclusive of extra curriculum provision |  | provide all students with two hours of Physical Education and school sport per week (made up of curricular and extra curriculum activity) |  | provide all students with two hours of timetabled Physical Education per week (within the curriculum only) and have extra curriculum provision in addition |  |
| PE extra curricular engagement | **20%** of pupils every week |  | **35%** of pupils every week. **10%** need to be from the non active population |  | **50%** of pupils every week. **15%** need to be from the non active population |  |
| Competition opportunities | <50 KS2 roll – 2 (L1) 1 (L2)50-120 KS2 roll – 3 (L1) 2 (L2)121-499 KS2 roll – 5 (L1)3 (L2)>500 KS2 roll – 6 (L1) 4 (L2) |  | <50 KS2 roll – 3 (L1) 2 (L2)50-120 KS2 roll – 4 (L1) 3 (L2)121-499 KS2 roll – 6 (L1) 4 (L2)>500 KS2 roll – 7 (L1) 5 (L2) |  | <50 KS2 roll – 4 (L1) 3 (L2)50-120 KS2 roll – 6 (L1) 5 (L2)121-499 KS2 roll – 8 (L1) 6 (L2)>500 KS2 roll – 9 (L1) 7 (L2) |  |
| B & C team competition opportunities | None |  | <50 KS2 roll – 0 B team, 0 C team50-120 KS2 roll – 1 B team, 0 C team121-499 KS2 roll – 2 B teams, 0 C team>500 KS2 roll – 2 B teams, 0 C team |  | <50 KS2 roll – 0 B team50-120 KS2 roll – 1 B team, 0 C team121-499 KS2 roll – 3 B teams, 1 C team>500 KS2 roll – 3 B teams, 2 C teams |  |
| Leadership engagement in School Games activity | 5% |  | 10% |  | 15% - all pupils given opportunities to take on leadership roles during curriculum PE |  |
| How often does your school promote the School Games to parents and the local community? |  |  | Half termly |  | Fortnightly |  |
| Feature results of competitions/ match reports on school website, social media and in local press | No |  | Yes |  | Yes |  |
| Engage students in the planning and development of School Games activity through student voice | No |  | Yes |  | Yes |  |
| Utilise sports coaches to support school sport  | No |  | Yes |  | Yes |  |
| Train wider school staff to support school sport. | No |  | No |  | Yes |  |
| Links with community sport clubs/leisure providers | No |  | 3 + 1 active in school |  | 5 + 2 active in school |  |
| Provision of support for talented young sports people  | No |  | No |  | Yes |  |
| Have a School Sport Organising Committee or Crew  | No |  | No |  | Yes |  |